

Interfacing to C Exercises

Name Mangling

- What is meant by "name mangling"?
- Why is name mangling significant when interfacing with C?
- What do we need to do to avoid having issues with name mangling?

Exporting to C

- Write a simple C++ function
- Write a simple C program that calls your function

Importing from C

- Write a C function that takes an array argument and prints out all the elements in the array
- Write a C++ program that calls your function using `std::vector`